7TH GRADE ART SYLLABUS



Teacher: Ms. Bongiorno abongiorno@cbsd.org

Tohickon Middle School, Room #114



Georges Seurat, La Tour Eifffel, 1889

Art Studio Rules & Expectations:

- Follow Directions
- Respect All
- Be Safe

Course Description:

Art Essentials

For this eighteen week course, 7th grade students are exploring various techniques: DRAWING, PAINTING, PRINTMAKING, CERAMICS, AND SCULPTURE.

Students produce a variety of two and three-dimensional art works. Art History is integrated throughout the course, including art movements from the late 1800's to the early 1920's. Students continue to develop knowledge and skills in the disciplines of Art Criticism, Aesthetics, and Philosophy, through activities including:

PROJECTS, CRITIQUES, CLASS DISCUSSIONS, REFLECTIONS AND WRITINGS.

Course Grading & Assessment:

Course Responsibilities:		Points Possible	(Approximate) Total	
Creative Process			weighted 20%	
	Studio Citizenship and/or "PREP" points	1 pt per class	~40 pts	Actual Total points
	"Do Now" Prompts or Warm-Ups	10 pts per month	~40 pts	(pts) may change based on class and
	Class Critiques	5 pts each	~25 pts	individual student progress
	Elements of Art Pages & General Sketchbook Word	5 pts each	~50 pts	
<u>Final Projects</u>			weighted 80%	
	Artist Statements and/or Artwork Documentation	10 pts each	~20 pts	
	Major Art Projects	100 pts per project	~400 pts	

Assignment Expectations:

Day-to-Day Class Work:

- PREP (Preparation, Respect, Effort, Participation) Points
 - are awarded for basic art studio performance
 - earn up to 1 point each class (1/4 for each category listed above)
 - lose points if you fail to follow general art studio expectations, such as properly handling tools and materials

• "Do Now" Prompts

- respond to the question or prompt on the whiteboard
- write your responses in the Do Now section of your sketchbook (HINT: Don't forget the date)
- always attempt, even if you are unsure of the "correct" answer; we will review as a class

• General Sketchbook Work & Checkpoints

- general course work in your sketchbook can be awarded up to 5 points per task
 - For example, "First Day Self-Portrait" and "Drawing Pre-Test" are each work 5 pts for quality completion
- complete checkpoints that accompany major projects

On-Going Assignments & Major Projects:

• Elements & Principles of Design

- explore essential concepts relating to your major projects in your sketchbook
- earn 4 points per concept for completing the page, or 5 points for completing the page with a high level of detail

Class Critiques

- involve independent writing and reflection, along with small group, and whole-class discussion

Major Art Projects

- approximately 3 to 4 major art pieces, that involve planning, creating, and reflecting
- will be graded using a rubric with detailed criteria

Absences:

- if you are absent, it is your responsibility to find out what you missed
- check the board, and then check with a classmate to see what was covered
- if you missed a due date for an assignment, fill out a *Late or Incomplete Assignment (LIA)* form and submit the work
- you will have extra time to make up work from excused absences

Late or Incomplete Work:

- if you are unprepared to submit an assignment on its due date, you must fill out and submit a Late or Incomplete Assignment (LIA) form
- points may be deducted, but you will always have the opportunity to submit and resubmit your work ©
- come see Ms. B. if you have missed, or believe you will miss the deadline

Materials/Supplies:

• If you use an art supply, return it to where you found it and how you found it (clean, and arranged properly)

<u>Material Sign Out Policy</u>: If you would like to work on your project at home or in resource you may sign out supplies. In order to do so you need to see Ms. B. before the end of class. It will be your responsibility to return all items. Return the items directly to Ms. B. so they can be checked in; you will be held responsible for any missing items.

NOTE: Metal rulers and sharp items may not be taken out of the room for any reason...EVER!

Consult class website for more information on Second Chance Learning!

Daily Routines/Procedures:

Arrival

- Come to class on time; immediately take out your sketchbook and project
- If you are late, sign-in on the clipboard at the door, and leave your pass in the bowl
- If you come late to class 3 times, you will earn a detention
- Once you enter, immediately look for directions and assignments!

Seating

- Take your assigned seat (unless otherwise instructed)
- Be responsible; sit with students who help you rather than distract you
- Let Ms. B. know if you have a seating concern;
- Ms. B. will move students and change seats if necessary
- Free seating can be earned for excellent class performance

Do-Now

- In your sketchbook, respond to any question/prompts written on the board
- Relax! If you don't know, or are unsure of the "answer," just give it your best attempt
- We will discuss the do-nows as a class, and you can correct your response then
- If there is no Do Now, follow the directions on the board or begin Open Studio work time on your project

Presentation/Work Time

- At this point, you will either listen to a presentation (a power point or a visual demonstration ["demo"] of a technique) *or* you will begin to work on your current project/assignment.
- You will find all your supplies labeled throughout the classroom

Clean-Up

- 10 minutes before the end of class, you will need to begin clean-up
- Place all of your work in the designated areas and completely clean and return your supplies
- If you don't clean-up during class time, you will be given a detention to finish the job after school, or during lunch, and your table group will be the last table to be dismissed from class
- No late passes will be given if you fail to clean-up on time—if you begin cleaning right when instructed, you will not have any issues with this!
- Use any remaining time after to review your Do Now, or work in your sketchbook

Coming & Going - Hall Passes, and More...

- To be successful, you must be productive. You cannot be successful if you are not in class, producing.
- If you do need to leave, fill out the hall pass log by the door. Raise your hand to ask before leaving for the bathroom, water fountain, nurse, etc.
- Fill out a hall pass in your sketchbook when you wish to leave; I will sign it as your hall pass
- Note, you only have a certain number of hall passes each month!
- You may come to the art studio during your resource or lunch to work on your artwork. Avoid distracting the students or staff (me ③) during the period you are visiting. You must get a pass from me ahead of time.
- Do not ask to leave during the first 5—or last 5—minutes of class.
- Absent? See page 2.

ART STUDIO RULES & EXPECTATIONS

1. Follow Directions

- ...to learn new techniques, methods, concepts & programs
- ...to see the historical & cultural connections for problem-solving and creative decision making
- ...to improve my skills & personal or group production

2. Respect All

- ...by cooperating and communicating with my teacher, visitors, and classmates in a respectful manner
- ...by treating school and studio property with respect
- ...by cleaning and returning tools to organized placement
- ...by leaving all tools & materials in the classroom
- ...by keeping hands off of other students' work
- ...by respecting private property

3. Be Safe

- ...by paying attention
- ...by using tools, equipment, and furniture appropriately for my own safety
- ...by keeping my hands & feet to myself

Rewards:

- *Excellent Performance
 Assessment & Evaluations
- *Quality Art Work
- *Extra Production Time
- *Art Perks & Prizes

Consequences:

Strike 1 – Verbal Warning

Strike 2 – Isolation/Seat Change

Strike 3 - Detention & Call Home

Contact home may be made before strike 3; strikes only "reset" after a detention